HUMANITY HOME & CABINETRY

BATHROOM REMODEL CHECK-LIST

Everything you will need to have completed and/or selected prior to starting a bathroom remodel

1. DRAWINGS (*Requires Knowledge of building codes)

Check all that apply.

- Plan View (top down) drawings with accurate measurements and labeling (incl. appliance locations, plumbing and electrical)
- o Elevation Views with accurate measurements and labeling
- 3D Drawings to confirm agreement on overall look

2. CABINETRY

Check all that apply.

- o Cabinet Construction Selection (Face-Framed, Inset, Overlay, Frameless)
- Cabinet Functionality (use/function and location of each cabinet)
- o Single style/color vs. mixed
- o Select Door Style
- Select Drawer Style
- o Select Wood Species (or other material)
- o Select Finish (stain, paint, glaze, brushing, etc)

3. PLUMBING FIXTURES (*Requires knowledge of building code)

Check all that apply.

- o Sink Style (undermount, drop-in, apron, single bowl, double bowl, etc.)
- o Sink Material (metal, china, porcelain, stone composite other)
- o Faucet (single handle or widespread, spray, touch-enabled, etc.) & Finish
- o Showerhead
- o Handheld Shower
- Diverter
- o Tub
- o Tub Filler
- o Toilet
- o Drain
- o Towel bar
- Towel ring
- o Hooks
- Toilet Paper Holder
- o Grab bar
- Mirror(s)
- Shelving/storage inside and/or outside of shower

4. COUNTER TOP

Check all that apply.

- Material (stone, tile, quartz, metal)
- Single Material vs. Mixed
- o Finish (gloss, matte, honed, leathered, etc.)
- o Edge Detail (bullnose, pencil, ogee, etc.)

5. TILE

Check all that apply.

- Material (glass, porcelain, ceramic, mosaic, natural stone, marble, mixed, etc.)
- Locations (and window wrapping, etc.)
- o Pattern/layout
- Shower wall tile
- Shower floor tile
- Shower Accent tile
- Floor tile
- Sink backsplash
- Treatment For Exposed Edges
- Grout Material & Color

6. ELECTRICAL (*Requires knowledge of building code)

Check all that apply.

- Lighting Fixtures General
- Lighting Fixtures Task
- Lighting Fixtures Ambient
- Switching
- Outlet Location

7. HARDWARE

Check all that apply.

- Pulls/Knob Style
- o Pulls/Knob Finish
- Pulls/Knob Location
- Single vs. Mixed
- Pulls/Knob Sizing

8. FLOORING

Check all that apply.

- Material (wood, tile, laminate, etc.)
- Color/Shade
- o Pattern/Layout
- Grout material/color (if tile)
- Transitions (doorways, adjacent rooms, etc.)

9. MOLDINGS

Check all that apply.

- o Door Trim
- Window Trim
- o Base Boards

10. PAINT

Check all that apply.

- Wall Texture
- o Color (single vs. mixed)
- o Sheen (single vs. mixed)
- Locations (walls, ceiling)

11. WINDOWS / DOORS

Check all that apply.

- o Material
- o Style
- o Color
- o Functionality (sliding, casement, hung, barn, etc.)
- Hardware (style & finish)

12. WINDOW/DOOR TREATMENTS

Check all that apply.

- o Material (fabric, wood, metal, grasscloth, etc.)
- o Style
- o Color
- o Functionality